

Christina Brix

CG Artist

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EDUCATION

Bachelor in Animation – Computer Graphic Artist

The Animation Workshop, Viborg
Aug 2014 – Jan 2018

Classical Drawing Course

The Drawing Academy, Viborg
Jan 2014 – May 2014

BA in Japanese Studies w/ minor in Digital Design

Aarhus University, Aarhus
Sep 2009 – Jun 2013

EXPERIENCE

CG Generalist intern at Studio Soi

Trudes Tier and The Amazing World of Gumball
2017

Modeling intern at Blue Zoo

Go Jettters and undisclosed project
2017

Technical Art Director on *Bacchus*

Bachelor Project at The Animation Workshop
2016 – 2017

Pipeline Manager, Generalist on *The Last Rainforest*

Commercial Project at The Animation Workshop, done for *Verdens Skove*
2015 – 2016

Production Manager, Generalist on *Windy Spring*

Short, Short Project at The Animation Workshop
2015

SOFTWARE

Photoshop
Maya
Zbrush
Mari
Vray
Arnold
Mental Ray
Nuke
Premiere
After Effects
UV Layout
3D Coat

SKILLS

Visual Development
Design
Digital Layout / Previz
3D Sculpting
Modeling
Texturing
Shading
Lighting
Rigging
Rendering
Compositing

LANGUAGE

Danish - Native
English – Fluent
Japanese – Intermediate